ALGORITMO DE UNIFICAÇÃO

```
1.  function UNIFY(f1,f2) returns fstructure or failure
2.    f1real ← real contents of f1  /* dereference f1 */
3.    f2real ← real contents of f2  /* dereference f2 */
4.    if f1real is Null then { f1.pointer ← f2; return f2; }
5.      else if f2real is Null then { f2.pointer ← f1; return f1; }
6.      else if f1real and f2real are identical then {
7.        f1.pointer ← f2; return f2; }
8.      else if f1real and f2real are complex feature structures then {
9.        f2.pointer ← f1;
10.       for each feature in f2real do {
11.          otherfeature ← Find or create a feature corresponding
12.                          to feature in f1real;
13.          if UNIFY(feature.value,otherfeature.value) returns failure
14.            then return failure; }
15.          return f1;
16.     }
17.     else return failure;
```


UNIFICAÇÃO DE ESTRUTURAS COMPLEXAS

$$\begin{bmatrix} SUJEITO & \begin{bmatrix} CONCORDANCIA & (1) \end{bmatrix} \\ CONCORDANCIA \quad (1) & \begin{bmatrix} NUMERO & SG \end{bmatrix} \end{bmatrix} \cup$$

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$$\begin{bmatrix} SUJEITO & \begin{bmatrix} CONCORDANCIA & (1) \end{bmatrix} \\ CONCORDANCIA \quad (1) & \begin{bmatrix} NUMERO & SG \\ PESSOA & 3 \end{bmatrix} \end{bmatrix}$$